

MPU IMU click[™]

1. Introduction



MPU IMU click is an add-on board in **mikroBUS**TM form factor. It carries the **MPU-6000**, the integrated 6-axis motion tracking device from InvenSense. The **MPU-6000** is the world's first to combine a 3-axis gyroscope, a 3-axis accelerometer, and a Digital Motion Processor (DMP) into a single small chip. Together they constitute an Inertial Measurement Unit. The MPU IMU click communicates with the target board microcontroller through mikroBUSTM SPI, I2C, RST and INT lines. The board is designed to use a 3.3V power supply only. A LED diode serves as a power indicator.

2. Soldering the headers

Before using your click[™] board, make sure to solder 1x8 male headers to both left and right side of the board. Two 1x8 male headers are included with the board in the package.

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Turn the board upside down so that the bottom side is facing you upwards. Place shorter pins of the header into the appropriate soldering pads. Turn the board upward again. Make sure to align the headers so that they are perpendicular to the board, then solder the pins carefully.



4. Essential features

The MPU IMU click offers a single solution for adding motion tracking to your design. The on-board **MPU-6000** combines a DMP with a 3-axis gyro with a sensitivity up to 131 LSBs/dps and a full-scale range of ± 250 , ± 500 , ± 1000 , and ± 2000 dps; and a 3-axis accelerometer with a programmable full scale range of $\pm 2g$, $\pm 4g$, $\pm 8g$ and $\pm 16g$. These features make this board ideal for applications like motion-based remote controls, wearable fitness and sports gadgets, toys etc.



3. Plugging the board in

Once you have soldered the headers your board is ready to be placed into the desired mikroBUS^{III} socket. Make sure to align the cut in the lower-right part of the board with the markings on the silkscreen at the mikroBUS^{III} socket. If all the pins are aligned correctly, push the board all the way into the socket.



5. MPU IMU clickTM Board Schematic



6. Motion Processing The internal Digital Motion Processing

engine supports 3D MotionProcessing and gesture recognition algorithms. Panning, zooming, scrolling, zero-motion detection, shake detection and tap detection are among the many features supported by programmable interrupt. There's also a lowpower pedometer functionality that allows the target board's MCU to sleep while the DMP maintains the step count.

7. Code Examples

Once you have done all the necessary preparations, it's time to get your click[™] board up and running. We have provided examples for mikroC[™], mikroBasic[™] and mikroPascal[™] compilers on our **Libstock** website. Just download them and you are ready to start.



8. Support

MikroElektronika offers Free Tech Support (www.mikroe.com/support/) until the end of the product's lifetime, so if something goes wrong, we're ready and willing to help!



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